

Chafic Najjar

Front-End Web Developer

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Profile

I'm a **freelance front-end web developer** who builds responsive, performant and maintainable user interfaces for the web. Get in touch if you're looking for a front-end developer to hire as a freelancer or to recruit as an employee.

Experience

Mar. 2017 - Oct. 2017
(8 months)

Freelance Front-End Developer 📍, GRADLE INC.

- Worked on the implementation and maintenance of gradle.com and gradle.org — the web properties of Gradle Inc.

Feb. 2015 - Feb. 2017
(2 years, 1 month)

Freelance Front-End Developer 📍, CODE FOR AFRICA, IDEATOLIFE, ETC.

- Built the open source tool **Doppler Maps** — a library to create choropleth maps for the web.
- Built the data visualization dashboard of [Inbsr.org](https://inbsr.org) — a web application to consolidate data on bariatric surgery across Lebanon.
- Built the portfolio website edsab.com of a product designer based in Paris.
- Built the user interface of elevatorexpress.com — an online meeting point for professionals and companies in the elevator industry.
- Built the data visualization dashboard of a web analytics service to track and report website traffic for a client on Upwork.

Jul. 2014 - Aug. 2014
(2 months)

Graphics Programmer Intern 📍, COMPUTERS & COMMUNICATION TECHNOLOGY - CCT, Beirut, Lebanon.

- Quickly learned the fundamentals of web development and real-time computer graphics.
- Built a usable web-based prototype of the BIM-based construction project control application [C3D Interactive](https://c3dinteractive.com) by:
 - Creating a responsive web interface with resizable and dockable interface components.
 - Writing a parser in Java to extract 3D model data from a proprietary file format.
 - Loading and rendering large 3D models using WebGL and writing vertex and fragment shaders in GLSL.
 - Implementing a first-person camera that can move and rotate in any direction.

Skills

Languages	Proficient in HTML5, CSS3, SVG, JavaScript • Familiar with C++, Bash, Python, GLSL, Lua .
Frameworks/Libraries	Experienced with D3.js, jQuery, Jekyll • Familiar with React, WebGL, lodash, Bootstrap, Flask, OpenGL, SDL .
Programming Tools	Experienced with Git, Sass, npm, gulp, Grunt, Babel, Browserify, Rollup • Familiar with JSDoc, Make .
Operating Systems	Experienced with Arch Linux (Vim, i3, zsh, ack, myrepos, find, grep, sed, GPG) .
SaaS Tools	Experienced with GitHub, Slack • Familiar with BrowserStack, Cloudflare, Google Analytics, Pardot, Heroku .
Design Tools	Experienced with reveal.js • Familiar with Inkscape, GIMP, Material Design, E_lT_X .

Talks

Aug. 6, 2016

Data Visualization for the Web with D3.js 📄, *MENA Devs Meetup #3*, Innovation Factory, Beirut, Lebanon.

Slides: <https://chaficnajjar.com/talks/data-visualization-for-the-web-with-d3-js/>.

Formal Education

2012 - 2015

B.S. in Computer Science 🎓, *Lebanese American University (LAU)*, Byblos, Lebanon.

Took part in the MEPI Tomorrow's Leaders program (2012 - 2015) and studied at Wayne State University, Detroit (Summer 2013).

2009 - 2012

French Scientific Baccalaureate 🎓, *Lycée Alphonse de Lamartine*, Tripoli, Lebanon.

Specialized in Mathematics and graduated with high honors.

Continuing Education

Nov. 2015

Intermediate D3 for Data Visualization, *Knight Center for Journalism in the Americas (University of Texas at Austin)*.








Certificate: <https://chaficnajjar.com/assets/files/certificates/intermediate-d3-for-data-visualization.pdf>.

Aug. 2015

Data Visualization, *University of Illinois at Urbana-Champaign on Coursera*.

Certificate: <https://chaficnajjar.com/assets/files/certificates/data-visualization.pdf>.

Side Projects

- PROPRIETARY  **Motion Comic Tool (work in progress)** • *HTML5, CSS3, Sass, JavaScript, gulp, Bower, npm, Python, Flask*.
Web application for comic book artists to create motion comics in the browser and share them with the public.
- OPEN SOURCE  **d3.carte** • *JavaScript, D3.js, gulp, Bower, npm*.
A reusable geographic map for D3.js.
- OPEN SOURCE  **Data Visualization Experiments** • *HTML5, CSS3, JavaScript, D3.js, Grunt, Bower, npm*.
Random data visualization experiments with D3.js.
- OPEN SOURCE  **Gaia** • *C++, GLSL, Lua, OpenGL, SDL, tup*.
Procedurally generated planet explorable with a free-floating first-person camera. Terrain is rendered by applying the 3D simplex noise method on an icosphere mesh.
- OPEN SOURCE  **21st Century Pong** • *C++, SDL, Make*.
Pong clone with game controller support, artificial intelligence and sound. Available for Linux and macOS.
- OPEN SOURCE  **21st Century Tetris** • *C++, SDL, Make*.
Tetris clone with smooth gameplay, game states, textures and sound. Available for Linux.
- OPEN SOURCE  **Sudoku Sorubā** • *C++*.
Efficient backtracking Sudoku solver.

Awards

- Summer 2012 **2nd place winner** 🏆 (15% scholarship + iPod Touch) of the Computer Science Summer Institute at LAU.
- Summer 2011 **2nd place winner** 🏆 (\$2000) of the Google-sponsored CS4HS contest at the University of Balamand.

Languages

- English ★★★★★ Full professional proficiency in speaking & writing.
- French ★★★★★ Native proficiency in speaking & writing.
- Arabic ★★★☆☆ Native proficiency in speaking (Lebanese dialect); limited professional proficiency in writing.

Activities

- Nov. 2016 Data visualization developer at Data4Change 2016 — a 5-day workshop organized by *Small Media*.
- Nov. 2015 Data visualization developer at Data4Change 2015.
- 2014 - 2015 Volunteer at the Lebanese Red Cross, Youth Department.
- 2012 - 2015 Active member of the Association for Computing Machinery (ACM) chapter at LAU Byblos.
- 2012 - 2015 Attended a dozen workshops about leadership, conflict resolution and effective communication.
- 2013 - 2014 President of the ACM chapter at LAU Byblos.
- 2013 - 2014 Editor of the MEPI-TL LAU Students Newsletter.
- 2013 - 2014 Member of the Math club at LAU Byblos.
- 2012 - 2013 Webmaster of the ACM chapter at LAU Byblos.

Organizations

- 2016 - 2017 MENA Devs member.
- 2014 - 2016 ACM SIGGRAPH member.
- 2012 - 2015 ACM member.